

# DECKTET CHARTS AND TABLES

These are reference tables that appear in the Decktet Book. You are welcome to print your own copies. For context and explanation, look in the book or visit the website.






the DECKTET website:  
[www.decktet.com](http://www.decktet.com)

## ☞ SUITS ☞

















































	☾ Moons		☼ Suns
	☉ Waves		♋ Leaves
	☺ Wyrms		☸ Knots

## ☞ RANKS ☞



























A	Aces	
2-9	number ranks	
	Pawns	♟
	Courts	♞
	Crowns	♚

# SUIT COMBINATIONS

## ♠️ BASIC DECK ♠️

2						
3						
4						
5						
6						
7						
8						
9						



## ♠️ EXTENDED DECK ♠️

# PERSONALITIES

Personalities are the face cards; each depicts two portraits of a single figure. They are point cards in ADAMAN and HERMIT.

All of the personalities together add up to a total of 66 points.

Personality	Value	Rank	Suits
the Author	2	2	
the Painter	3	3	
the Savage	3	3	
the Sailor	4	4	
the Soldier	5	5	
the Lunatic	6	6	
the Penitent	6	6	
the Diplomat	8	8	
the Merchant	9	9	
the Bard	10		
the Huntress	10		

# CHICANE REFERENCE

Card distribution  
in a Top hand:

♠ A 2 3 4 5 6 7 8 9 ♣  
 ♥ A 2 3 5 6 7 ♣  
 ♦ A 2 4 7 8 9 ♣  
 ♣ A 3 6 9 ♣  
 ♠ A 4 5 8 ♣  
 ♠ A ♣



Card distribution  
in a Bottom hand:



♠ A ♣  
 ♥ A 4 8 9 ♣  
 ♦ A 3 5 6 ♣  
 ♣ A 2 4 5 7 8 ♣  
 ♠ A 2 3 6 7 9 ♣  
 ♠ A 2 3 4 5 6 7 8 9 ♣

## SCORING

HIGH BIDDER missing bid	scores	zero
...making bid exactly	"	bid + 3
...overshooting bid	"	bid - 1 per overtrick
EVERYONE ELSE	scores	number of tricks taken
NIL BIDDER making bid	scores	ten
...missing bid	"	- 1 for each trick taken

# GOBLIN MARKET REFERENCE

## 🎲 TURN ORDER 🎲

ⓐ A card is revealed from the Auction Deck to determine the size of the auction:

Ace = one card, number = two cards, 🃏 = three cards

ⓑ Cards for auction are revealed from the Auction Deck.

ⓒ Players bid until there is an unchallenged high bid.

ⓓ The high bidder decides whether to take all of the cards or share them, cards are distributed, and anyone who got a card pays their bid.

ⓔ Players who did not get cards from the auction may get coins if they already own cards that are close to the winning bid; for example, if the winning bid is six coins and they own a 6, 5, or 4.

ⓕ All players get a chance for a few coins, depending on a card from the Goblin Deck.

## 🎲 SCORING 🎲

+ 1 point per card  
for your three strongest suits

- 1 point per card  
for each other suit

Number cards score for both suits  
and so are worth +2, 0, or -2 points.

# MAGNATE REFERENCE

## ~~TURN ORDER~~

A. Roll the dice...

Resolve taxation.  
Collect resources.

B. Play a card...

Develop a property,  
purchase a deed,  
or sell a card.

Option: Develop deeds.

Option: Trade resources.

C. Draw a card


## ~~TAX TABLE~~

When either resource die rolls a '1', roll for taxation.











1  - 2  - 3  - 4  - 5  - 6 

Both players lose all but one of the taxed resource.

## ~~CHANCE OF GETTING RESOURCES~~

Ace	1 in 100	rolls
2	3 in 100	"
3	5 in 100	"
4	7 in 100	"
5	9 in 100	"
6	11 in 100	"
7	13 in 100	"
8	15 in 100	"
9	17 in 100	"
	19 in 100	"

# NONESUCH REFERENCE

		top suit				
						
bottom suit		4,8,9				
		3,6	5			
		5,7	x	2,4,8		
		x	2,6	7,9	3	
		2	3,7	x	6,9	4,5,8

## SCORING

a bid of SOME

scores 1 point per trick

a bid of MOST

...taking at least  
half of the tricks

scores 2 points per trick

...taking fewer than  
half the tricks

" -1 per trick short

a bid of NONE

...taking zero tricks

scores 9 in 4-player game  
12 in 3-player game

...taking any tricks

" -1 per trick

# TERRAPIN REFERENCE

**TERRAPIN Scoring**
















**PAIRS:**  
5 points each

**Additional ACES or CROWNS:**  
5 points each

**RUN, your longest straight:**  
2 for each card after the first

hand size	probability of TURTLE BUTT	median				
		10%	25%	50%	75%	90%
3	.01			2	4	5
4	.09		2	4	5	7
5	.24	2	4	7	7	10
6	.42	4	7	9	11	12
7	.58	7	9	12	14	16
8	.71	9	12	14	17	19
9	.81	13	14	17	20	22
10	.88	16	19	21	24	26
11	.92	21	23	24	27	29
12	.95	25	26	29	31	33
13	.97	29	31	33	35	37
14	.98	34	36	38	39	41
15	.99	38	41	43	44	45

Frequency of suit combinations in the basic deck

	3		1		2
	2		0		0
	2		2		1
	0		2		2
	1		3		3



# SUMMARY OF CARDS BY INTERPRETIVE TYPE

## ୧୫ LOCATIONS

୨ ୦୭	Desert
୨ ୦୪	Origin
୪ ୨୦	Mountain
୫ ୨୪	Forest
୬ ୪୫	Market
୭ ୦୫	Castle
୭ ୦୭	Cave
୮ ୦୪	Mill
୯ ୦୭	Darkness
୧ ୦୪୭	Borderland
୩ ୦୦୭	Island
୩ ୦୪୫	Window
ୱ ୦	Sea
ୱ ୪	End

## ୧୫ PERSONALITIES

୨ ୨୫	Author
୩ ୦୫	Painter
୩ ୪୭	Savage
୪ ୦୪	Sailor
୫ ୭୫	Soldier
୬ ୨୦	Lunatic
୬ ୦୭	Penitent
୮ ୦୨	Diplomat
୯ ୪୫	Merchant
୧ ୨୭୫	Watchman
୧ ୦୦୫	Light Keeper
୩ ୨୦୫	Consul
ୱ ୦	Bard
ୱ ୨	Huntress

## ୧୫ EVENTS

୨ ୦୪	Origin
୩ ୨୦	Journey
୪ ୭୫	Battle
୫ ୦୦	Discovery
୬ ୪୫	Market
୭ ୨୪	Chance Meeting
୮ ୭୫	Betrayal
୯ ୨୦	Pact
୧ ୨୦୪	Harvest
୩ ୨୪୭	Rite
ୱ ୪	End
ୱ ୭	Calamity
ୱ ୫	Windfall